

VHSSUA UNIFORM CODE

Mandatory as per Federation rulebook

Cap – Navy.

Shoes, socks, belt – Black.

Mask with throat protector.

Mandatory as per association adoption

Slacks – Heather Gray.

Association Patch – Two fingers down on the left sleeve.

Optional as per Federation rulebook

Jacket, sweater – Navy.

Undershirt (short-sleeved) – White.

Recommended as per umpire association

Chest protector, Shin guards – For plate umpire.

Plate shoes – No visible markings or logos. Shined. Black shoelaces.

Base shoes – No visible markings or logos. Shined. Black shoelaces.

Cup, Brush & indicator – For both plate and base umpires.

Pen & Line-up card holder – For plate umpire.

Belt – 1-1.5" wide. Not patent leather. No large or gaudy buckles.

Ball bag (Gray) – For plate umpire. No insignia or logo.

Cap – Plain. 4-stitch or 6-stitch for plate. 6-stitch or 8-stitch for bases.

Jacket – Plain zippered. No colored trim, patches, insignias, or logos.

Slacks – Non-pleated, western cut pockets.

Shirt – Navy. Three button placket, collar and sleeves red & white piping. No insignias, or logos. Both may wear powder, but navy is the default.

Turtlenecks – If more than one umpire wears one, all must be the same color. Must be navy or white. Must be worn with a jacket. If white, must also be worn with a shirt. If blue, and no shirt, jacket must be zipped up.

Permitted as per umpire association

Hockey helmet – No cap necessary if wearing a hockey helmet.

ALL SHOES AND APPAREL SHOULD BE CLEAN!